

ASOMEX

The Association of American Schools
In the Republic of Mexico



ASOMEX RULES AND REGULATIONS 2009 - 2010

Revised: Annual Meeting of ASOMEX Athletic Directors
August 20 to 23, 2009

I. GOALS AND OBJECTIVES

The ASOMEX program goals and objectives are:

1. Provide ASOMEX schools students' the opportunity to compete in events well organized and professionally conducted.
2. Provide students the opportunity to grow in the sporting aspect.
3. Provide students the opportunity to develop maturity and respect for the customs, habits and rights of others, especially with the different national characteristics, racial, political, economic and religious.
4. Promote honesty, character, courtesy, enthusiasm and discipline as values more important than others as a triumph.

To promote these objectives, the ASOMEX organization established the following rules for all events:

II. GENERAL RULES

The group of Directors of the American Schools has the final authority on the ASOMEX calendar of events and general rules which govern.

1. Schools participating in the event will discuss the rules of ASOMEX with coaches, parents and players before leaving for a tournament.
2. Host schools must give parents who are hosting players, a copy of the ASOMEX rules. These rules must be followed.

Arrival and departure of the teams

3. Participating schools must reach the host school before 2:00PM on the date specified in the schedule of ASOMEX. Also, the teams will stay until the closing ceremony and leave after it ends. If any team should stay longer because of travel complications, the coach must make special arrangements with the host school.

Registration and cancellation

4. The school visitor will cover the registration fees to the event according to a schedule of activities for the 2009-2010 school year; the registration fee will be \$ 5,000.00 per team in each branch of volleyball, basketball and soccer, and athletics are: 1 to 24 students \$ 200.00 per competitor and of 25 students or more \$ 5,000.00 per branch. In the tennis disciplines, will be of \$800.00 per player, and golf will cost \$ 1,000.00 per player. Payment will be made through a deposit or bank transfer. Also, must be sent by fax a copy of the deposit or transfer and tax data for drawing up the receipt.
5. School visitors must respect their commitment to participate in events or give notice with enough time to the host school in case of cancellation. The registration fee is not returnable to the school that cancels its participation.
6. For each team that cancels its participation, the school in question, will pay a fine to be as much as the amount paid by registering. The fine must be paid at time of cancellation.
7. Teams must register their participation before the deadline included in this regulation.
8. The registration dates are definitive. The host school does not have the authority to be flexible. The untimely registration of a team is subject to protest and disqualification.
9. It is recommended that the Organizing Committee will communicate to ASOMEX schools two days before the registration deadline for the tournament via fax and email.
10. The Organizing Committee shall inform all participating teams the number of teams registered for the tournament during the two days following the registration deadline.

Previous meeting

1. The coach must attend the previous meeting organized by the host.
2. The coach will have until the previous meeting to replace the players, if necessary.
3. The minimum number of players included in each discipline refers to players eligible to play.

III. MEDICAL SERVICES

1. All students participating in ASOMEX tournaments must have Medical Insurance with a minimum coverage of \$ 15,000.00 pesos.
2. The host school will support each of the visitor schools regarding medical services providing contact with a local hospital to receive participants at any time of day or night as may be requested, without guarantee income and the amount of expenses incurred.
3. In each tournament, the Organizing Committee must have the presence and assistance of a doctor at each campus where the event takes place. There must also be medical personnel in each of the fields where the competition is developed.
4. In case of injury or disease the responsible physician shall inform the coordinator or coach of the corresponding team, the diagnosis of the affected person in private. Paramedics should pay only first aid and inform the coordinator or coach concerned about the status of the injured person. **It is the responsibility of the coordinator or coach to monitor the care of the injured person.**

Before the arrival of participating athletes, the host school will provide the data and contacts with the hospital's medical care to each of the participating schools and must be included in the invitation, in order to be in position to inform to parents of the attendees.

It is the responsibility of the visitor school to provide the service, pay the cost in case it is an emergency medical service, whether the insurance company reimburses the expenditure.

IV. ORGANIZATION OF THE EVENT

The standards established in this regulation, are those that govern all ASOMEX tournaments. The modifications and additions require the approval of the board of General Directors.

When planning a sports event, ASOMEX schools must:

1. Keep the following standard as minimum in the Opening and Closing ceremonies.

Opening:

- Flag ceremony
- Teams parade
- Sports oath
- Inaugural declaration
- Allusive message
- Presentation of authorities
 - Local authorities
 - Director or representative
 - Athletic Director
 - Event viewer

Closing:

- Teams forming
- Awards ceremony held by authorities
- Allusive message

The maximum time for each ceremony will be of 45 minutes.

2. Communicate effectively to students and parents the goals and standards within this ASOMEX regulation.
3. Publish the role of games so that host parents can arrange effectively the guests free time, without putting at risk their physical integrity and subject to the approval of the coaches.
4. Start games on time.
5. Start and finish ceremonies on time and make them as brief as possible.
6. Follow the Serpentine System approved by the Board of Directors of ASOMEX. There will be no agreement between coaches.
7. Submit a report of the development and final results of the tournament that was performed, by filling the form included in this regulation.
8. Do not allow the use of musical instruments or noise from the audience during the games. The animation is the responsibility of the Organizing Committee.
9. To have a doctor present during the competitions.
10. Communicate in advance previous meetings to which all coaches must attend.

11. Request in a timely manner to a different school Athletic Director to serve as a viewfinder in organizing the event.
12. Provide certificate of participation to each player and coach.
13. Provide the following awards:
 - 1st Place (trophy of 40 cm.)
 - 2nd Place (trophy of 40 cm.)
 - 3rd Place (trophy of 40 cm.)
 - Sportsmanship (trophy of 50 cm.)
 - Medals to each player and coach of 1st, 2nd and 3rd Place
14. A trophy will be awarded for branch to the team which demonstrates the best Sportsmanship. All participating teams will be eligible for this trophy. The appointment will be by vote (see attached form).
15. No individual trophies will be given in team sports, such as Basketball Champion, Champion scorer, etc.
16. Any protest or irregularity report made after an event must be in writing to the school Director of the school organizing the event, with a copy to ASOMEX sports President, so that the proper actions can be taken.
17. Give each coach a list of telephone numbers to the families that will host the athletes and at the same time, send it by fax to the respective schools after students have been assigned.
18. Provide, if desired, no more than one social event within the established schedule. The coaches responsible for each team (minimum 2) should attend these functions.
19. ASOMEX rules stipulate the deadline for registration. The host school has no authority and can not accept late registrations.
20. The deadline for registration and payment will be the same as that provided in these rules. Registration for sporting events is not refundable.
21. Send the invitation on the date stated in this regulation.
 - The notice shall include:
 - Facilities location map
 - Approximate time of closing
22. The name of other school athletic director to serve as an ASOMEX viewfinder and will be announced in the invitation of the event.
23. Safety recommendations:

Profile of the direct responsible of the trip.

- Knowledge of the place where the event will be held.
- Role of the companions (adults) in the trips.
- If necessary, extra hiring private security.
- Control and monitoring of a single access and registration of each of the persons who enter.
- If a student has a bodyguard service, the coach must inform the Organizing Committee and respect the policies of the corresponding host institution.
- That the Organizing Committee monitors compliance with the regulation on events and meetings not approved by it.
- Do not allow the students to be transported by taxi and leaving the host campus on their own.
- Recruitment of adequate transport services.
- Recruitment in time and form of hotels and meals. Preventing times.
- Monitoring the technical stops during the trip.
- Particular recommendations for travel (for example, travel by day, two drivers on journeys of more than 6 hours, first aid kit on the bus, etc.).
- Certification in First Aid trainers of the coaches responsible for the trip.
- It is suggested not to promote in advance to the media the ASOMEX events.
- Daily evaluation of the event.
- Final evaluation of the event.

V. CODE OF CONDUCT

The code aims to:

- Ensure the student participant satisfaction and fun.
- Encourage participation in sport, making it attractive, safe and enjoyable for all players.

From Parents:

- Make sure your child is practicing the sport he/she likes.
- Remember that children participate for their own amusement.
- Encourage your child to always play according to the rules.

- Teach your child that honest effort is as important as winning accepting the outcome of each match.
- Turn defeat into victory by helping your child his/her skills and be a good athlete.
- Avoid criticizing your child for mistakes of defeat.
- Remember that children learn best by example. Applaud good play of his team and opposing team.
- Avoid publicly question the referee's decisions and honesty.
- Support all efforts to remove verbal and physical abuse.
- Recognize the value and importance of coaches. Volunteer their time, dedication and effort to provide a recreational activity for your children.
- Help your child understand the differences between the games they play and the adults who witness of watch it by TV.

From Referees:

1. Adapt the rules and regulations to the skill level of players in accordance with the goals and objectives of ASOMEX.
2. Respect the spirit of the game for children to enjoy the activity without excessive interruptions.
3. He commends both teams whenever need arises.
4. Be objective and polite.
5. Penalize the wrong move for being unsportsmanlike, thus retaining respect for fair play.
6. Remember you are devising an educational activity. Make sure your decisions are understood by the players.

From the Directors of Athletics and Sports Coordinators:

1. See that the coaches create the opportunities to teach sportsmanship, just as they do with basic skills.
2. Encourage the coaches to develop the basic skills and avoid excessive specialization in positional play during their formative years.
3. The rules and the duration of the programming must take into consideration the age and level of understanding of children.
4. Distribute a code of ethics on good sportsmanship among spectators, coaches, players, referees and parents.
5. Make sure that parents, coaches, doctors and participants understand their responsibility for fair play.
6. Promote the training of trainers, providing information at your fingertips.

From the Spectators:

1. Show your best behavior. Avoid using inappropriate language or harass players, coaches and referees.
2. Applaud good play of your own team and the rival.
3. Show respect for your team's opponents.
4. Avoid violence in all its forms.
5. Respect the referee's decisions.

From the Players:

1. Play for the fun of it.
2. Play according to the rules.
3. Respect the referee's decisions.
4. Provide your best in every practice and game to your advantage and that of your team.
5. Applaud all good play, whether your own team or the opponent.
6. Treat all your colleagues and opponents, just as you would like to be treated.
7. Remember that the purpose of the game is fun, improve skills and feel good.

From the Coaches:

1. Be reasonable with your demands of time, energy and enthusiasm of young players. Remember they have other interests.
2. Teach your players that the game rules are mutual agreements that no one should evade or fail to comply.
3. See that all team players participate.
4. The frequency and duration of training and matches must be consistent with the age of the children.
5. Foster respect for the skills of the opposing team and the arbitral decisions.
6. Follow the advice of a physician to determine when an injured player can play again.
7. Assume personal commitment to stay informed about the rules of play and teaching methods.
8. Help children understand the differences between the games they play and the adults who witness or watch by TV.
9. Tab sanctions:

BEHAVIOR	SANCTION
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For bad behavior with the public:	1-2 games
Attempted physical assault on an opponent, a partner or the public:	1-2 games
Verbally assaulting an opponent, a partner or the public:	1-2 games
Physically assaulting an opponent, a partner or the public:	2-4 games
Physical aggression to answer an opponent, teammate or public:	2-4 games
Verbally assaulting the referee or judge:	2-4 games
Attempted attack by the arbitrator or judge or returning off the court:	2-4 games
Physically assaulting the referee or judge:	4 games or more
By participating in a fight are punished severely, the report of the referee:	Sanction from the Organizing Committee
Damaging equipment used by the organizing committee:	Repair the damage and suspended 2 games
Vandalism:	Repair the damage and suspension of 1 to 2 years

* **NOTE:** All sanctions may be applicable during the tournament or posterior tournaments, regardless of the discipline that is played.

The organizing committee, supervisor and Honor and Justice Commission (determined in previous meeting) is to determine the specific sanction.

VI. RESPONSIBILITIES OF THE COACH

Coaches must have a professional demeanor at all times. This includes before, during and after the events of ASOMEX.

1. Coaches accept full responsibility of their students 24 hours a day. It is their obligation to inform the Organizing Committee where they are staying and provide the phone number.
2. The coaches will understand their task as educative, being conscious of all the ASOMEX program objectives. Therefore, they will handle objections, criticisms of agreements, organization, accommodation and judgments, courteous and discreet. Show much interest in the overall professionalism of all the events and their participants, as they would do for the success of their groups, participants and professional accomplishments.
3. Coaches must show exemplary leadership and ongoing responsibility for each event. They shall refrain from using alcohol, snuff, drugs and stimulants and behaving inappropriately in the presence of students and during the event.
4. Coaches will attend meetings prior to each event convened by the Organizing Committee carrying a copy of these rules. At this meeting the coach must deliver the ASOMEX credentials of the players' medical records and the registration form.
5. The ASOMEX credentials must be properly completed, with the seal of the school, signed by the General Director, signed by the Athletic Director and covered in plastic.
6. Coaches will adhere to the ASOMEX rules; there will not be agreements between coaches.
7. The coach should be prepared for emergencies through the Medical Insurance hired by students with the support from the host school.
8. It is the responsibility of coaches that parents and guests follow the ASOMEX rules in all events.
9. The coach should contact the housing coordinator for questions concerning the arrangements of it. The final lodging decision will be made by the host coordinator.
10. The coach should inform parents in advance that host students of any extra activities organized by the team during the tournament. For example, if a team wants to go for dinner or to the movies.
11. A team must be accompanied by at least two adult coaches. In the case of two or more teams will be monitored as follows:
 - 1 team, 2 adults (minimum)
 - 2 teams, 3 adults (minimum)

12. Each coach must ensure that students and their parents understand the ASOMEX rules. The coach and all players must sign the registration form, stating they have read it and agree to abide by the rules established by the ASOMEX Directors. **This form must be presented to the host school during the coaches meeting. Any team will be allowed to participate without this form.**
13. Coaches will comply with and enforce the ASOMEX regulations.
14. The Athletic Director and / or the General Director of the host school may recommend to the ASOMEX President a suspension for one year for any coach who does not follow the rules mentioned here, or who shows poor Sportsmanship or attitudes contrary to the ASOMEX philosophy.

The Athletic Directors of the host schools are required to report to the participant school Athletic Director whose coach incurs any violation of these rules during events conducted by the host school. Also to request from them special cooperation and leadership actions in the application of the corresponding sanctions. In all cases the procedures for the resolution of problems this regulation mentions must be followed.

VII. RESPONSIBILITIES OF THE VIEWER

1. Collaborate with the Organizing Committee.
2. The viewer must be on the table of honor at the opening and closing ceremonies.
3. Monitor policies and guidelines of ASOMEX Sporting Regulations are carried out properly.
4. Collaborate at the request of the organizer Athletic Director in case of problems.
5. Be present at the previous meeting.
6. Be in the development of the event.
7. Must fill in the Viewer Report format and email it over a period not exceeding five working days at the end of the event to the Organizing Committee with copy to the ASOMEX Chair of Athletic Directors.
8. The viewer must be included in care and conflict resolution within the tournament.
9. The viewer must receive a copy of the format in which the school chooses the winner of the Sportsmanship Award.
10. The viewer must send to the sportsmanship winner, via e-mail, the score it obtained in its achievement.
11. The viewer can only participate with such function in 2 events maximum during a school year.
12. The viewer must be available during the entire event, being responsible for overseeing the implementation of the ASOMEX regulations in tournaments.
13. The viewer must have access to a computer and a strategic location to the pitch to watch the unfolding of events and games.
14. The Organizing Committee will provide with at least one meal each day, and the necessary hydration.

VIII. ACADEMIC ELIGIBILITY

1. Students who participate in ASOMEX events must be enrolled as full time students in the divisions of elementary, middle or high school of the school they represent.
2. To participate, students must have passed the average of each subject at the moment of enrolling into the event. The latest scores before the deadline to register must be taken into account in determining eligibility. Schools may establish additional standards individually and / or higher if desired.
3. The Athletic Directors will have special care in determining the age and eligibility of students at the events. The falsification of documents and the lack of care in verifying the data, seriously damages the ASOMEX events. Students participating in events who are over the age previously established shall be suspended for participating in this tournament, the coach and the team will be suspended and will lose every game and the opportunity to obtain any award. Additionally, offenders will earn future sanctions that apply according to the ASOMEX Sporting Regulations.
4. The General Directors of the participating schools are responsible for certifying the age and eligibility of their players.

IX. STUDENT CONDUCT

During the ASOMEX events, students should observe good behavior as participants, spectators and guests in the homes of the host families. They must know and abide by the rules established by the ASOMEX Directors.

1. Negative attitudes and aggression toward other players and coaches should be avoided. Violation of this rule will be cause for suspension of ASOMEX tournaments for the rest of this school year and all next school year.
2. The student conduct will be courteous, respectful and considerate. Avoid creating annoyance to hosts.
3. No student shall use or ingest alcohol, snuff or illegal drugs or stimulants. All the above substances are strictly prohibited at ASOMEX events.

4. The host family will give at least two meals a day to his guest. If for any reason the student does not require this attention, it is their responsibility to inform their host. If the host fails to meet this responsibility, the player must inform his coach.
5. The curfew is mandatory and shall apply as follows:
 - Infantile and Juvenile "A" at 10:00PM
 - Juvenile "B" at 11:00PM
 - Juvenile "C" at 12:00AM

Failure to comply with the above rules will result in immediate suspension of the student and will be sent home (on behalf of his/her parents).

Host Directors have the obligation to report immediately to the student's school Director the violations to these forms and regulations. At the criteria of the host Director, violations of this rule may be cause for suspension. The student will return home immediately (on behalf of his/her parents).

X. ACCOMMODATION FOR ASOMEX EVENTS

Providing accommodation for participants of an event is a challenge for the host school. For this reason, athletic directors, coaches and parents of ASOMEX schools should encourage students in their manners and values that will make the excellent ambassadors we all want to have as representatives of our schools.

The accommodation in Juvenile "C" category will be exclusively in a hotel.

In all other categories of school attending the tournament, has the option of requiring *housing* or stay in a hotel.

When registering for the tournament the participating schools must indicate whether they require full or partial *housing* or stay in hotels.

Institutions that require accommodation should send housing regulatory format, with full names, grouped in pairs, no later than the date specified in the invitation.

For this procedure the following should be considered:

- Pairs are ordered in the format from 1 to 8 (according to the number of participants per event), being understood that, if necessary, students could be housed individually (not in pairs). Will be taken first of the last pair in the list and will continue in ascending order (example: pair 8 pair 7 pair 6, etc.) according to the possibilities of the host college. Moreover, if the host school has the opportunity to provide accommodation for couples to two pair groups (example: groups of 4, 6, 8, etc.) will bring together couples from the first in the list and in descending order (from pair 1 onwards).
- Include information about students as medical problems, diet, language barriers, customs related to religion, etc.

Note: given that the participant schools are the ones which integrate the list by pairs of their team, once this list has been received in the host school, it WILL NOT BE MODIFIED, except and only in the case a student does not attend the event or is substituted by other player; in this case, the substitute student will occupy the place of the missing one with no possibility of change.

Also, the host school will not have the responsibility to provide *housing* for students who are not included in the list of accommodations. These students will be staying at a hotel and will be in charge of the team coaches.

1. It is suggested that each student bring a token gift to show affection to the host family.
2. Students will support their team, their school and their hosts showing good manners, discipline and courtesy.
3. If a student withdraws from *housing* unreasonably or is removed from it by committing a fault to these rules he/she will be banned from participating in the event, being delivered to his/her coaches who will take over from him according to the norms of his/her school.
4. Visitor parents, in no case, may interfere with the allocation of *housing* of their child or other team members. If this occurs, the students involved will be removed from the *housing* and shall be suspended from participating in the event.
5. Long distance calls should be minimal and with prior authorization. Long distance calls are collect.
6. If necessary, only the coach may request a change of house, and the following procedure will apply:
7. The coach will request from the host Athletic Director the moving by presenting the reasons for the request.
8. The host Athletic Director will report to the Athletic Director of the school requesting the moving, as well as to the event Viewer about the case in question.

9. The Organizing Committee will conduct an investigation, reaching as far as necessary, to confirm or reject the reasons giving rise to the request.
10. The host Athletic Director will make the decision on the event in question, which will require the approval of the event Viewer.
11. The host Athletic Director will inform the Athletic Director and the coach of the requesting school the final decision.
12. All acts of indiscipline by students, parents and coaches, derived from the *housing*, will have a sanction which may be from a report up to the suspension of those involved to participate in the event and / or future ASOMEX events.
13. The final decision about hosting is the host Committee. The assignation of the students to local families' homes made by the housing coordinator of the Organizing Committee is definite and there will be no modifications. Not obey this rule will cause immediate suspension of student for indiscipline and will be sent home (on behalf of his/her parents). In the opinion of the Directors of ASOMEX, the school involved will be suspended next year for the sport.

XI. RESPONSIBILITIES OF THE HOST FAMILY

All host families will receive copies of the ASOMEX regulations for the ASOMEX events before the arrival of the participating students. It is the responsibility of the host family to know well these rules:

1. Students will be supervised by a responsible adult during their stay in the homes of local families.
2. The host parents will report to the host Athletic Director any violation to the rules by the guest students. Its arrival time will be: Infantile and Juvenile A, at 10:00PM, Juvenile B, at 11:00PM, and Juvenile C at 12:00AM.
3. The host parents will provide transportation between home and school. Students will not be allowed to take taxis or other means of public transport unless it is an emergency. The host parents will be able to send another adult to transport students to school if necessary or use the school transport.
4. It is the responsibility of the host parents to pick up their guests at a convenient time. Students must not remain on campus unsupervised after completion of the events. The coach will supervise the students until they reach the hosts.
5. The host parents provide at least two daily meals to their guests. According to the ASOMEX ruling, host parents will not serve alcohol to students.
6. The host parents will receive and deliver the staying students at school headquarters.
7. The host parents may request additional permissions without violating ASOMEX regulations, and will be resolved by mutual agreement between coaches and host parents.
8. For cases where the host family does not comply with these dispositions, the General Director and the school Athletic Director headquarters, in accordance with the event Viewer, may determine the withdrawal of the staying students to place them with another family. It is the responsibility of the General Director of the host school to sanction the host family in the terms that apply.

XII. BASIS OF THE ASOMEX TOURNAMENT

Teams will be organized according to the results of the last year tournament. The Serpentín system included in this regulation will be applied.

The host school has the right to play the first match after the opening ceremonies. If the school has two participant teams, boys and girls at the same time, have the right to play the first games.

The schedule of the first games after the opening ceremony will be tailored to the needs of the host school.

In case it corresponds a break in Day 1 to the host team, the tournament will begin with Day 2 and Day 1 will pass at the end of the qualifying round. This setting will only be realized in the group of the host team.

Except for the opening game, the order of the games and journeys referred to in this regulation shall not be modified in any way.

Referees and Officials

1. The schools organizing the events must provide the most appropriate form of arbitration. When necessary, the host school may apply for financial cooperation of the participating schools to cover the costs of a proper arbitration.
2. The host schools will provide suitably qualified referees for games.
3. Only trained and experienced arbitrators registered with state federations, national and international participate in ASOMEX tournaments.

Coaches

- In all categories, there will be a coach and an assistant in function during the match. Both have the right to run up, provided that it is one at a time.

Competition System for all ASOMEX tournaments

Following, the competition system that schools will follow when sponsoring an ASOMEX tournament, Basketball, Volleyball and Football is described. This system is not for tennis tournaments, swimming or golf. Teams will be placed according to the results of the last year tournament:

IF UNDER 12 TEAMS PARTICIPATING

GROUP A	GROUP B
1 ST	2 ND
4 TH	3 RD
5 TH	6 TH
8 TH	7 TH
9 TH	10 TH
12 TH	11 TH

WHEN 13 TO 15 TEAMS ARE PARTICIPATING:

GROUP "A"	GROUP "B"	GROUP "C"
1 ST	2 ND	3 RD
6 TH	5 TH	4 TH
7 TH	8 TH	9 TH
12 TH	11 TH	10 TH
13 TH	14 TH	15 TH

WHEN 16 TEAMS ARE PARTICIPATING:

GROUP "A"	GROUP "B"	GROUP "C"	GROUP "D"
1 ST	2 ND	3 RD	4 TH
8 TH	7 TH	6 TH	5 TH
9 TH	10 TH	11 TH	12 TH
16 TH	15 TH	14 TH	13 TH

- In case one of the participant teams in the last tournament does not attend, the places will scroll in ascending.
- The ones that did not participated last year, will be placed in order according to their date and registering time.

Scheduling Journeys and Games

According to the number of participating teams for the games programming role, the following diagrams are used to be observed in the order established for each day, except in cases covered by this regulation for the opening game:

4 teams: Round-robin.

DAY 1		DAY 2		DAY 3	
I	1 vs. 4	III	1 vs. 3	V	1 vs. 2
II	2 vs. 3	IV	4 vs. 2	VI	3 vs. 4

3rd vs. 4th place (3rd place)
1st vs. 2nd place (Championship)

5 teams: Round-robin.

	DAY 1	DAY 2	DAY 3	DAY 4	DAY 5
	1	2	3	4	5
I	2 vs. 5	III	3 vs. 1	VII	5 vs. 3
II	3 vs. 4	IV	4 vs. 5	VIII	1 vs. 2
			VI	5 vs. 1	IX
					X
					1 vs. 4
					2 vs. 3

3rd vs. 4th place (3rd place)

1st vs. 2nd place (Championship)

6 teams: Round-robin

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
I	1 vs. 6	IV	1 vs. 5	VII	1 vs. 4	X	1 vs. 3	XIII	1 vs. 2
II	2 vs. 5	V	6 vs. 4	VIII	5 vs. 3	XI	4 vs. 2	XIV	3 vs. 6
III	3 vs. 4	VI	2 vs. 3	IX	6 vs. 2	XII	5 vs. 6	XV	4 vs. 5

5th vs. 6th place (5^o place)

3rd vs. 4th place (3^o place)

1st vs. 2nd place (Championship)

7 teams: Group A and Group B are formed, one with 3 teams and the other with 4.

Group A = 1, 2, 3

DAY 1		DAY 2		DAY 3	
	1		2		3
I	2 vs. 3	II	3 vs. 1	III	1 vs. 2

Group B= 4, 5, 6, 7

DAY 1		DAY 2		DAY 3	
I	4 vs. 7	III	4 vs. 6	V	4 vs. 5
II	5 vs. 6	IV	7 vs. 5	VI	6 vs. 7

Semi-finals:

1st of A vs. 2nd of B

1st of vs. 2nd of A

Finals:

3rd of A vs. 3rd of B

Fifth and sixth place

Losers of the Semi-finals

Third place

Winners of the Semi-finals

8 teams: 2 groups of four are formed

Group A= 1, 2, 3, 4

DAY 1		DAY 2		DAY 3	
I	1 vs. 4	III	1 vs. 3	V	1 vs. 2
II	2 vs. 3	IV	4 vs. 2	VI	3 vs. 4

Group B= 5, 6, 7, 8

DAY 1		DAY 2		DAY 3	
I	5 vs. 8	III	5 vs. 7	V	5 vs. 6
II	6 vs. 7	IV	8 vs. 6	VI	7 vs. 8

Semi-finals:

1st of A vs. 2nd of B

1st of B vs. 2nd of A

Finales:

4th of A vs. 4th of B

Seventh and eighth place

3rd of A vs. 3rd of B

Fifth and sixth place

Losers of the Semi-finals

Third place

Winners of the Semi-finals

Championship

9 teams: 2 groups will be formed, one with four and the other with five.

Group A = 1, 2, 3, 4, 5

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	1		2		3		4		5
I	2 vs. 5	III	3 vs. 1	V	4 vs. 2	VII	5 vs. 3	IX	1 vs. 4
II	3 vs. 4	IV	4 vs. 5	VI	5 vs. 1	VIII	1 vs. 2	X	2 vs. 3

Group B= 6, 7, 8, 9

DAY 1		DAY 2		DAY 3	
I	6 vs. 9	III	6 vs. 8	V	6 vs. 7
II	7 vs. 8	IV	9 vs. 7	VI	8 vs. 9

Semi-finals:

1st of A vs. 2nd of B

1st of B vs. 2nd of A

Finals:

4th of A vs. 4th of B

3rd of A vs. 3rd of B

Losers of the Semi-finals

Winners of the Semi-finals

Seventh and eighth place

Fifth and sixth place

Third place

Championship

10 teams: 2 groups of five are made.

Group A = 1, 2, 3, 4, 5

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	1		2		3		4		5
I	2 vs. 5	III	3 vs. 1	V	4 vs. 2	VII	5 vs. 3	IX	1 vs. 4
II	3 vs. 4	IV	4 vs. 5	VI	5 vs. 1	VIII	1 vs. 2	X	2 vs. 3

Group A = 6, 7, 8, 9, 10

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	6		7		8		9		10
I	7 vs. 10	III	8 vs. 6	V	9 vs. 7	VII	10 vs. 8	IX	6 vs. 9
II	8 vs. 9	IV	9 vs. 10	VI	10 vs. 6	VIII	6 vs. 7	X	7 vs. 8

Semi-finals:

1st of A vs. 2nd of B

1st of B vs. 2nd of A

Finals:

5th of A vs. 5th of B

4th of A vs. 4th of B

3rd of A vs. 3 of B

Losers of the Semi-finals

Winners of the Semi-finals

Ninth and tenth place

Seventh and eighth place

Fifth and sixth place

Third place

Championship

11 teams: 2 groups will be made, one of 5 and the other of

Group A = 1, 2, 3, 4, 5

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	1		2		3		4		5
I	2 vs. 5	III	3 vs. 1	V	4 vs. 2	VII	5 vs. 3	IX	1 vs. 4
II	3 vs. 4	IV	4 vs. 5	VI	5 vs. 1	VIII	1 vs. 2	X	2 vs. 3

Group B = 6, 7, 8, 9, 10, 11

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
I	6 vs. 11	IV	6 vs. 10	VII	6 vs. 9	X	6 vs. 8	XIII	6 vs. 7
II	7 vs. 10	V	11 vs. 9	VIII	10 vs. 8	XI	9 vs. 7	XIV	8 vs. 11
III	8 vs. 9	VI	7 vs. 8	IX	11 vs. 7	XII	10 vs. 11	XV	9 vs. 10

Semi-finals:

1st of A vs. 2nd of B
 1st of B vs. 2nd of A

Finals:

5th of A vs. 5th of B Ninth and tenth place
 4th of A vs. 4th of B Seventh and eighth place
 3rd of A vs. 3rd of B Fifth and sixth place
 Losers of the Semi-finals Third place
 Winners of the Semi-finals Championship

- **12 teams:** 2 groups are made with 6 each.

Group A = 1, 2, 3, 4, 5, 6

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
I	1 vs. 6	IV	1 vs. 5	VII	1 vs. 4	X	1 vs. 3	XIII	1 vs. 2
II	2 vs. 5	V	6 vs. 4	VIII	5 vs. 3	XI	4 vs. 2	XIV	3 vs. 6
III	3 vs. 4	VI	2 vs. 3	IX	6 vs. 2	XII	5 vs. 6	XV	4 vs. 5

Group A = 7, 8, 9, 10, 11, 12

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
I	7 vs. 12	IV	7 vs. 11	VII	7 vs. 10	X	7 vs. 9	XIII	7 vs. 8
II	8 vs. 11	V	12 vs. 10	VIII	11 vs. 9	XI	10 vs. 8	XIV	9 vs. 12
III	9 vs. 10	VI	8 vs. 9	IX	12 vs. 8	XII	11 vs. 12	XV	10 vs. 11

Semi-finals:

1st of A vs. 2nd of B
 1st of B vs. 2nd of A

Finals:

6th of A vs. 6th of B Eleventh place and twelfth place
 5th of A vs. 5th of B Ninth and tenth place
 4th of A vs. 4th of B Seventh and eighth place
 3rd of A vs. 3rd of B Fifth and sixth place
 Losers of the Semi-finals Third place
 Winners of the Semi-finals Championship

- **13 teams:** 3 groups will be made, one with 5 and two with 4

Group A = 1, 2, 3, 4, 5

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	1		2		3		4		5
I	2 vs. 5	III	3 vs. 1	V	4 vs. 2	VII	5 vs. 3	IX	1 vs. 4
II	3 vs. 4	IV	4 vs. 5	VI	5 vs. 1	VIII	1 vs. 2	X	2 vs. 3

Group B = 6, 7, 8, 9

DAY 1		DAY 2		DAY 3	
I	6 vs. 9	III	6 vs. 8	V	6 vs. 7
II	7 vs. 8	IV	9 vs. 7	VI	8 vs. 9

Group C = 10, 11, 12, 13

DAY 1		DAY 2		DAY 3	
I	10 vs. 13	III	10 vs. 12	V	10 vs. 11
II	11 vs. 12	IV	13 vs. 11	VI	12 vs. 13

Semi-finals: The first three places of each group and the best second place according to the Quotient Classification System will qualify:

Semi-final I Best 1st vs. best 2nd
 Semi-final II 2nd Best 1st vs. third 1st

The final classification from 5th to 13th place will be placed according the classification obtained by means of Quotient Classification System* as follows:

Game for the eleventh place: The second best 4th vs. Third 4th
 Game for the ninth place: The third 3rd vs. Best 4th
 Game for the seventh place: Best 3rd vs. Second Best 3rd
 Game for the fifth place: Second best 2nd vs. Third 2nd

Note: The thirteenth place will automatically be the fifth place of group A.

Finals:

Losers of the Semi-finals: Third Place
 Winners of the Semi-finals: Championship

14 teams: 3 groups will be made, two of 5 and one of 4.

Group A = 1, 2, 3, 4, 5

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	1		2		3		4		5
I	2 vs. 5	III	3 vs. 1	V	4 vs. 2	VII	5 vs. 3	IX	1 vs. 4
II	3 vs. 4	IV	4 vs. 5	VI	5 vs. 1	VIII	1 vs. 2	X	2 vs. 3

Group B = 6, 7, 8, 9, 10

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	6		7		8		9		10
I	7 vs. 10	III	8 vs. 6	V	9 vs. 7	VII	10 vs. 8	IX	6 vs. 9
II	8 vs. 9	IV	9 vs. 10	VI	10 vs. 6	VIII	6 vs. 7	X	7 vs. 8

Group C = 11, 12, 13, 14

DAY 1		DAY 2		DAY 3	
I	11 vs. 14	III	11 vs. 13	V	11 vs. 12
II	12 vs. 13	IV	14 vs. 12	VI	13 vs. 14

Semi-finals: the first 3 places of each group and the best second place will qualify according to the Quotient Classification System*:

Semi-final I: Best 1st vs. Best 2nd
 Semi-final II: Second best 1st vs. Third 1st

The final Classification of the 5th to 13th place will be arranged according to the classification obtained by the Quotient Classification System* as follows:

Game for the thirteenth place: 5th A vs. 5th B
 Game for the eleventh place: Second Best 4th vs. Third 4th
 Game for the ninth place: Third place 3rd vs. Best 4th
 Game for the seventh place: Best 3rd vs. Second Best 3rd
 Game for the fifth place: Second best 2nd vs. Third 2nd

Finals:

Losers of the Semi-finals: Third Place
 Winners of the Semi-finals: Championship

15 teams: 3 groups of 5 will be made.

Group A = 1, 2, 3, 4, 5

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	1		2		3		4		5
I	2 vs. 5	III	3 vs. 1	V	4 vs. 2	VII	5 vs. 3	IX	1 vs. 4
II	3 vs. 4	IV	4 vs. 5	VI	5 vs. 1	VIII	1 vs. 2	X	2 vs. 3

Group B = 6, 7, 8, 9, 10

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	6		7		8		9		10
I	7 vs. 10	III	8 vs. 6	V	9 vs. 7	VII	10 vs. 8	IX	6 vs. 9
II	8 vs. 9	IV	9 vs. 10	VI	10 vs. 6	VIII	6 vs. 7	X	7 vs. 8

Group C = 11, 12, 13, 14, 15

DAY 1		DAY 2		DAY 3		DAY 4		DAY 5	
	11		12		13		14		15
I	12 vs. 15	III	13 vs. 11	V	14 vs. 12	VII	15 vs. 13	IX	11 vs. 14
II	13 vs. 14	IV	14 vs. 15	VI	15 vs. 11	VIII	11 vs. 12	X	12 vs. 13

Semi-finals: the 3 first places of each group and the best second place will be qualified according to the Quotient Classification System*

Semi-final I: Best 1st vs. Best 2nd
 Semi-final II: Second best 1st vs. Third 1st

The final Classification of 5th to 13th places will be arranged according to the general classification using the Quotient Classification System* as follows:

Game for the thirteenth place: Best 5th vs. Second best 5th
 Game for the eleventh place: Second best 4th vs. Third 4th
 Game for the ninth place: Third 3rd vs. best 4th
 Game for the seventh place: Best 3rd vs. Second best 3rd
 Game for the fifth place: Second best 2nd vs. third 2nd

Note: The fifteenth place will automatically be classified as the third 5th place.

Finals:
 Losers of the Semi-finals: Third Place
 Winners of the Semi-finals: Championship

*** QUOTIENT CLASSIFICATION SYSTEM:** In cases where three groups are formed, when 13 to 15 teams are participating and in order to classify them for their participation in the next stage, this system will apply following the criteria described below:

- Each team will be classified according to the place obtained in the group with their peers in the other two groups, so as to define the best, the second best and third best of each obtained place. That is, it will be classified separately: the three first places, three seconds and three third, to three fourth, and, where appropriate, three fifth group places.
- For this classification, the number of points scored will be divided by the number of games played.
- The obtained quotient from that operation will sort the teams to schedule games in the next stage of competition according to the competition corresponding system, being rated as the best the one who gets the highest score, as second classified next on the score, and a third classified the one who obtains the lowest score.
- This system is independent of the tiebreakers between two or more teams in each group.
- The result will be final.

16 teams: 4 groups of 4 teams will be formed

Group A = 1, 2, 3, 4

DAY 1		DAY 2		DAY 3	
I	1 vs. 4	III	1 vs. 3	V	1 vs. 2
II	2 vs. 3	IV	4 vs. 2	VI	3 vs. 4

Group B = 5, 6, 7, 8

DAY 1		DAY 2		DAY 3	
I	5 vs. 8	III	5 vs. 7	V	5 vs. 6
II	6 vs. 7	IV	8 vs. 6	VI	7 vs. 8

Group C = 9, 10, 11, 12

DAY 1		DAY 2		DAY 3	
I	9 vs. 12	III	9 vs. 11	V	9 vs. 10
II	10 vs. 11	IV	12 vs. 10	VI	11 vs. 12

Group D = 13, 14, 15, 16

DAY 1		DAY 2		DAY 3	
I	13 vs. 16	III	13 vs. 15	V	13 vs. 14
II	14 vs. 15	IV	16 vs. 14	VI	15 vs. 16

The first place of each group will classify for semi-finals:

- 1st A vs. 1st D
- 1st B vs. 1st C

Semi-finals classification will be made according to the place obtained in the groups:

To play for the 13th place: 4th A vs. 4th D 4th B vs. 4th C

To play for the 9th place: 3rd A vs. 3rd D 3rd B vs. 3rd C

To play for the 5th place: 2nd A vs. 2nd D 2nd B vs. 2nd C

Classification for the Finals:

Game for the fifteenth place: Losers of the semi-final classification of the 4th places.

Game for the thirteenth place: Winners of the semi-final classification of the 4th places.

Game for the eleventh place: Losers of the semi-final classification of the 3rd places.

Game for the ninth place: Winners of the semi-final classification of the 3rd places.

Game for the seventh place: Losers of the semi-final classification of the 2nd places.

Game for the fifth place: Winners of the semi-final classification of the 2nd places.

Finals:

Third place game semifinal losers.

Championship Game

Semi-finals winners

NOTES

- In case of double sessions, these should be scheduled in the first two days of competition.
- In case more than 16 teams participate, the Organizing Committee and the ASOMEX Sports Board will resolve as suitable.

XIII. BASKETBALL RULES

Basketball tournaments will be according to FIBA rules with the following modifications:

1. Run time game with the three last minutes timed of the 2nd and 4th periods for the 1st and 3rd game the last minute will be timed in eliminatory round. In the semi-finals and in the final, all the game will be timed including overtime.
2. Each overtime will be of 5 minutes. The first 3 minutes will be incurred and the last two will be timed, in this eliminatory round.
3. The formula for the tie if 2 or more teams finish tied in the same group after the round-robin will be:
 - a) If two teams tie, the winning team in the round - robin will advance to the semi-finals.
 - b) If 3 or more teams tie, the following method will be used to determine which team (s) will advance to the semi-finals:
 - Difference in points (points scored less allowed points) only against the teams involved in the tie (three or more teams).
 - If there is still a tie, the team(s) that has more points (scored), will advance against the teams involved in the tie.
 - If the tie persists the team(s) that has the best score in the total of games, will advance.
 - If the tie persists, there will be a coin toss to decide the winner.

4. Mini Basketball Rules

- A. The measures of the field are 28 x 15m.
- B. The distance between the board and the free throw line will be of 4m.
- C. From the floor to the rim - for infantile there is a distance of 3.05m., and of 2.60m. for minor infantile.
- D. Ball Weight: 450-500 gr.
- E. The size of the ball will be Number 5 (26.5).
- F. Each team consists of a minimum of 8 and a maximum of 12 players eligible to play, a coach and an assistant and if decided, the Athletic Director may be present but shall not lead the game.
- G. Will be played for two half times of 20 minutes and these are divided in two periods of 10 minutes.
- H. If the teams tie, overtimes of 5 minutes will be played to achieve tiebreaker.
- I. A player is expelled by committing 5 personal fouls.
- J. The time should be run; it will be stopped only in the following cases:
 - a) Time out
 - b) Player with 5 fouls or disqualified
 - c) Injury of a player
 - d) When the judge decides to
 - e) In the second and fourth periods in dead ball in *the last 3 minutes in the eliminatory rounds and 5 minutes in the semi-final and final phase.*
- K. The rule of alternation will be applied.
- L. Each team is allowed a timeout per quarter in the first three quarters. Each team is allowed two time outs in the fourth quarter.
- M. Everyone must play two periods and rest two periods.
- N. When a player is injured and has to leave the pitch, the coach will determine if he can return to the game.
- O. Replacements will be made in the nearest place where the infringement occurred.
- P. The 10-second rule does not apply.
- Q. The rule of "foul and account" does apply.
- R. The rule of returning does apply.
- S. The intentional foul changes its name to unsportsmanlike foul.
- T. If there are accumulated fouls.
- U. The defense will be free.
- V. The coach's intervention in the development of games should be as discrete as possible.
- W. All players must play with their shirts tucked inside their shorts.
- X. If at the end of the game the difference in the score exceeds 30 points; the winning team will record the points of the losing team, plus 30.

5. Pasarela Rules

The same rules of majors with some exceptions is applied:

- A. Each team consists of 8 players minimum and 12 maximum, an assistant and a coach.
 - B. It is played by 2 half times of 20 minutes and these are divided into 2 periods of 10 minutes.
 - C. If needed, the extra time will be played to determine a winner.
 - D. A player will be expelled by committing 5 personal fouls.
 - E. Each team is allowed a timeout per quarter in the first three quarters. Each team is allowed two time outs in the fourth quarter.
 - F. All players must participate in 2 quarters and rest 2 quarters.
 - G. When a player is expelled, the 6th player must take his place, if not having a 6th, the coach will decide the entry of an eligible player (with less than 2 quarters played), if any, will be made by lot from among the players eligible (who have not accumulated 5 fouls or been disqualified).
 - H. The ball size will be number 6 for Boys and Girls.
- 6. In Juvenile? Youth "B" and "C" will be played according to the rules of the Basketball Federation, having a minimum of 7 and a maximum of 12 players eligible to play.
 - 7. The size of the ball for the Juvenile B and C will be No. 7 and the feminine No. 6.
 - 8. All players must wear the same uniform. If they use t-shirts under the shirt, they must be all alike in color and shape. (Not necessarily the color of the uniform).
 - 9.
 - 9. All rules concerning ASOMEX tournaments will be handed to the referees before the start of the tournaments. Referees must attend the coaches meetings that are held before each tournament.
 - 10. In all CATEGORIES, the rule of alternation will be applied.
 - 11. **The coach is obliged to play zone defense (inside the perimeter of three points) if his team manages to accumulate 20 points of difference on the opposing team during a game.**

12. The electronic scoreboard will be placed 0 to 0 when the difference is 30 points or more; however, when placed again of 20 points or less it will need to show off again.

XIV. VOLLEYBALL RULES

All Volleyball Tournaments (official or Intramural) will be sanctioned according to the rules of the International Volleyball Federation, except that each participating school suits the characteristics of the organizing school facilities (if they have the minimum dimensions and basic characteristics to develop the sport) and the net height is maintained according to each category and branch, as agreed by the ASOMEX regulation.

The following method is used to determine which team (s) will go to the semi-finals in the event of a tie between 2 or more teams.

1. If 2 teams tie the winning team of the game will advance to the semi-finals.
2. If 3 more teams tie, the following method will be used for the tiebreaker.
 - a) Won sets vs. lost sets
 - b) Difference in points (points scored less points allowed) only against the teams involved in the tie (three or more teams).
 - c) If the tie persists there will be a blown up.
3. All players must wear knee guards and must be properly uniformed (with the number in front and back of his uniform).

Height of the net:

	Boys Branch	Girls Branch
Infantile and Intramural	2.10 m	2.10 m
Juvenile "A"	2.43 m	2.24 m
Juvenile "B"	2.43 m	2.24 m
Juvenile "C"	2.43 m	2.24 m

All the regulations of the ASOMEX tournaments should be handed to the referees before the tournament starts. Referees must attend the coaches meetings that are conducted before each tournament.

ASOMEX INTRAMURAL TOURNAMENT VOLLEYBALL

The goal of this tournament is to integrate the school and students to join the teams representing their institution, encouraging participation to this discipline.

- Schools that attend this event will have to make internal tournaments between groups in their institutions, by groups, to obtain eligibility for attendance.
- Categories will be defined by the age the students have according to the rules (for boys may be included two girls on the team in case it is not completed by boys).
- They will not be able to play the two elements at the same time.
- Students in this format may not attend more than once to such tournament, since the objective is to integrate the selection of this sport, to attend the official ASOMEX tournament.
- The dates of the events will be scheduled simultaneously with the infantile and juvenile categories "A".
- The host school shall inform in the invitation, the categories it organizes (it is recommended to send the invitation eight weeks before the execution of the event).
- The intramural tournament or tournaments will adhere to the ASOMEX governing volleyball rules

XV. SOCCER RULES

In each football tournament the FIFA rules will be followed, with the modifications listed below. It is recommended that all teams take the 2 sets of uniforms (light and dark) to the tournament or numbered jackets of different color to the uniform color. The teams will arrive to the game with all players wearing shirts, shorts, and socks of the same color and style. The goalkeeper must wear the uniform upper part, with contrasting colors to that of his peers and opponents playing on the field.

The limit times for each category are:

BOYS AND GIRLS

- Juvenile C - 2 times 35 minutes each
- Juvenile B - 2 times 35 minutes each
- Juvenile A - 2 times of 30 minutes each
- Infantile - 2 times of 25 minutes each
- Minor Infantile - 2 times 25 minutes each

All categories will have 10 minute break at halftime.

At the half of each half time of play, teams will be allowed to hydration of 2 minutes.

NOTE: If a team plays two (2) games in one day (preliminary or first phase), the two games will be 2 times of 5 minutes less in each time; the minimum time of recuperation must be of 2 hours. All semifinal games, 3rd place and championship will be played according to the times listed above, no matter how many games the team plays per day. Reduction of time will not apply in the team's games of teams that have a preliminary or first phase game and a semi-final game the same day.

1. The team may substitute players as often as it wishes during the game (this also includes the goalkeepers). The referee must be notified before each substitution.
2. ALLL PLAYERS, WITH NO EXCEPTIONS, MUST USE SHINGUARDS. NOT ALLOWED TO PLAY WITH METAL STUDS.
3. The following scoring system will be used for preliminary games:

Game won	3 points
Tie game and won on penalty kicks	2 points
Tie game and lost on penalty kicks	1 point
Game lost	0 points

NOTE: In each game of the first round that finishes tied, there will be a round of 5 penalties per team and if the tie continues it will be to sudden death; all the players of the team must participate in the execution, except the ones that have been expelled. Once the penalty shootout has started, there will be no change of goalkeeper, except for injury. The winner team of this round will receive an additional point as specified above. The goals scored in the penalty shootout? will not be counted in the team's statistics.

4. All players of infantile category should bring a pair of tennis shoes in case the game takes place in a room.
5. The technical area will extended from the edge of the referees area up to the height of the large area and it will only be used by a coach. The purpose of this modification is to encourage the formative and educational sense of sport and is not intended to give an unfair advantage to the coach and / or the team.
6. Referees and coaches should organize the teams to salute at the beginning and at the end of each game. For the initial salutation, is proposed that the teams march from the referee area to midfield in two rows (one per team); at this point, teams are separated and advance toward one goal each until all arrive (players, referees and coaches) in line at the front of the attendants making salutation; thereafter, the two teams will advance to the center of the field giving all the hand.
7. All the ASOMEX tournaments rules should be handed to the referees before the tournament starts. Referees must attend the coaches meetings that are conducted before each tournament.
8. Each institution that organizes an ASOMEX event will assign a court responsible, who from the referees' area will monitor and aid the implementation of the ASOMEX regulation.

The following method to break ties will be used in case two teams from the same group finish tied on points after the round-robin:

- If two teams tie, the team that will advance will be the one which wins the game or in the round of penalties.
- If three or more teams tie during the round-robin, the tie breaker rules will apply as follows:
 - a) Goal difference (goals scored less goals against). The team with the highest goal difference will advance to the semi-finals.
 - b) If the tie continues, the teams with more scored goals will advance.
 - c) If the tie persists, the teams with fewer goals against will advance.
 - d) If after all these tiebreakers, they still remain tied, there will be a coin toss with the teams involved.

If 2 (two) teams tie in the semi-finals or finals (this includes the game for 3rd place), the following method will be used to determine which team will be the winner.

1. 10 minutes overtimes will only be played for juvenile categories and 5 minutes for infantile categories in the games that dispute the first and third place. This criterion is not applicable in the semi-finals, where they must shoot 5 penalties and sudden death?
2. The size of the ball for infantile, boys and girls will be number 4. For juvenile A, B and C, boys and girls will 5.
 - 2.1 In the same way, the Organizing Committee shall dispose of have five balls per game, or for each field. It is the responsibility of the Organizing Committee to have in each field, at least three people in the support to collect the balls.
 - 2.2 The Organizing Committee will describe during the previous meeting, the places that can be used as heating zone.
 - 2.3 The goals nets must be in perfect shape, as well as its placement and extension.
 - 2.4 During football games two coaches may be on the bench (head and assistant), as well as the Athletic Director, but he cannot manage the game.
 - 2.5 At the previous meeting, the Organizing Committee will mark the role of games and the designation of the benches of the teams. (bench No.1 and bench No. 2). Number 1 bench will be for local and bench 2 for visitors, with exception of the host team which will always be located on bench No. 1.

Adjustments due to inclement weather:

In all categories

In case of inclement weather the game is suspended until the weather allows it.

The organizing school shall provide the conditions for the tournament from beginning to end. Also, the Organizing Committee will guarantee that alternative facilities exist to conduct the event in cases of inclement weather or other situation. The Organizing Committee may suspend or permanently cancel the event if there are no conditions for its implementation.

ASOMEX MEDICAL FORM



My son/daughter _____ can perform sports activity for which he/she has been registered without any impediment, as he/she is physically able to carry it out. It is not ASOMEX responsibility, nor the host school, nor the school to which my son/daughter belongs if any health-related incident could occur during the tournament _____ conducted in the city of _____ date _____.

ASOMEX School _____
Grade: _____ Age: _____ Sex: _____ Weight: _____ Height _____

Medical Insurance

Company _____ Policy Number _____

Telephone of contact with the insurance company: _____

BACKGROUND

1. Name the diseases that your son/daughter has had (heart, lungs, liver, blood, etc.).

2. Does he/she have a disease now? No ___ Yes ___ Which one (s)? _____
3. Is he/she allergic to something or to some medicine? No ___ Yes ___ Which one? _____
4. Has he/she had a surgery? No ___ Yes ___ Explain _____
5. Has he/she ever broken a bone? No ___ Yes ___ Which part of the body ? _____
6. Has he/she suffered cranial-encephalic traumatism? Yes ___ No ___
7. Has he/she suffered muscle-tendon injuries? No ___ Yes ___ Where? _____
8. Does he/she take any medication? No ___ Yes ___ Which one? _____
9. What are his/her eating habits?
Breakfast No ___ Yes ___
Meal No ___ No ___
Dinner Yes ___ No ___
10. Is he/she diabetic? No ___ Yes ___
11. Is he/she hypertensive? No ___ Yes ___
12. Is he/she epilepsy? No ___ Yes ___
13. If he/she has any other medical observation not covered in this format please enter it:

Student Name _____
Address _____
Neighborhood _____
City _____
Home Phone _____
Office Phone _____
Father's Phone _____
Mother's Phone _____

I declare that the answers settled here are true; otherwise they do not constitute liability for the ASOMEX School's system.

Parent / Guardian Signature

Student Signature

**SAMPLE OF INVITATION
TO BE USED IN THE ASOMEX TOURNAMENTS**

(NAME OF HOST SCHOOL) invites ASOMEX Schools in the Mexican Republic to participate in the ASOMEX Tournament of _____ to be carried out under the following:

PLACE _____

Phone: _____

Fax: _____

E-mail: _____

DATE: The tournament will be held on _____ . All teams must arrive on _____ before 2:00PM.

REGISTRATION:

According to the deadline, each school has until _____ (one month before) to confirm their participation in the Tournament. Lists of participants should be sent by fax on _____ (15 days before the arrival of the teams).

COST: The registration fee will be \$ _____ per team.

CATEGORY: _____ born in _____

BRANCH: _____

REQUIREMENTS ACCORDING TO THE ASOMEX REGULATION:

- a) A maximum of _____ and a minimum of _____ players may participate in each team.
- b) Each participant must have an ASOMEX credential signed by his/her General Director, the Athletic Director, the school seal, and covered with plastic.

RULES: The tournament will be developed according to the rules of _____ as specified in the ASOMEX regulations.

All matches will be played according to the ASOMEX rules and regulations. All referees will be registered in either the National or State Federation and will be assigned by the host school.

AWARDS:

Each participant and coach will receive a participation certificate; also trophies to the winners of 1st, 2nd and 3rd place will be given, as well as the trophy to the team with the best sportsmanship.

COACHES MEETING:

The coaches meeting will be held on _____ at _____ in Hall _____. Each coach must carry a copy of the ASOMEX regulation to the meeting. The coach will deliver the registration form according to regulation.

LODGING: (according to category)

Infantile, Juvenile "A" y Juvenile "B"

Accommodation may be provided by the parents of the (NAME OF THE HOST SCHOOL) or if they prefer, they may stay at a hotel; therefore, it is required to send the enrollment form together with the lodging confirmation, or the name of the hotel where they will stay.

Juvenile "C"

HOTEL: (include more than two hotels)

TRANSITORIES

Items not covered in this form, will be resolved by the Organizing Committee at the previous meeting.

Registration Form



Before you register your team, it is necessary that you coaches and players clearly know the following points of the ASOMEX regulation:

1. The ASOMEX goals and objectives
2. Academic Eligibility
3. Coaches Responsibilities
4. Students Conduct
5. Accommodation during ASOMEX
6. Responsibilities of host families

Only registered persons with name and signature may be taken into account to participate in this competition.

School: _____

ASOMEX Tournament: _____

Location and Date: _____

Players

NAME	SIGNATURE
1. _____	_____
2. _____	_____
3. _____	_____
4. _____	_____
5. _____	_____
6. _____	_____
7. _____	_____
8. _____	_____
9. _____	_____
10. _____	_____
11. _____	_____
12. _____	_____
13. _____	_____
14. _____	_____
15. _____	_____
16. _____	_____

Coach

Athletic Director

*** This form must be submitted duly filled in the previous meeting.**

*** Cancellations will be penalized with \$ _____ (which is as much as the registration fee).**



Transportation Information Sheet

Please fill out your travel details below:

School: _____

Head Coach: _____

Assistant: _____

Flight: _____

Airline: _____

Flight number: _____

Arrival date: _____

Arrival time: _____

Departure date: _____

Bus line _____ Rent: _____

Arrival date: _____

Arrival time: _____

Departure date: _____

Hotel where the coaches will be staying:

Hotel Telephone: _____



**HOST SCHOOL REPORT
EVENT REPORT OF THE HOST SCHOOL**

Organizer School Report

Date of report: _____

Host School: _____

Sport: _____ Category: _____

Athletic Director responsible for the event: _____

Name of the Viewer and the school to which he belongs: _____

Event Date: _____ Number of participants: _____

Schools that participated in order of final results.

1. _____
2. _____
3. _____
4. _____
5. _____
6. _____
7. _____
8. _____
9. _____
10. _____

Best Sportsmanship Award.

More relevant circumstances of the event, you can mention some of the comments, compliments and suggestions received

In an attempt to improve statistical and information file of the tournaments made during the school year, we will appreciate that at the end of the event, you send by fax or via e-mail the recent completed form to the John F. Kennedy School in Querétaro, to the attention of Prof. Arturo Bustamante Borbolla, ASOMEX Sports President. e-mail: abustamante@jfk.edu.mx

Phone: (442) 218-00-75



VIEWER REPORT

Viewer Name: _____

ASOMEX Tournament: _____

Location: _____

1. Technical aspects - Description of the implementation of the previous meeting, examination and competitions.
2. Infrastructure and implementation – Description of facilities, sports equipment and measuring instruments, sound, communication and counseling with access to attendants.
3. Medical service – Description of medical personnel presence in each of the areas of competition, as well as prevention aspects, attention and referral of people needing medical assistance.
4. Civic issues – Description of the protocol at the opening, closing and awards ceremonies. Description of alternative activities to the tournament and comments about the delegations and general public participation.
5. General aspects: attendants, special events, etc.



A S O M E X

Sportsmanship

All educational institutions belonging to ASOMEX, share the privilege of promoting sports activities in which students, parents, teachers, coaches and officials are working in one team. ASOMEX invites parents to enjoy the excitement of the tournaments development, and at the same time to celebrate the growth of children and juveniles participants. ASOMEX represents the highest level of educational development of its kind in the country, which is a source of great satisfaction for all families and institutions that comprise it. In ASOMEX students, parents, coaches and officials are committed to engage in conduct in which we can see in each participant a member of our community and together positively distinguish ourselves as respectful, responsible and positive leaders.

2009-2010 ASOMEX CALENDAR

Date	Event	Category	Host	Invitation	Confirmation	List	TEAMS	
							Arrived date	Departure date
20-23/08/09	Athletic Directors		CA Durango				20/08/09	23/08/09
19-22/ 11/09	Track and Field	Infantile to Juvenile C	ATS	08/10/09	19/10/09	05/11/09	19/11/09	22/11/09
31/10-04/11/09	Tennis and Golf	All	ASPV	17/09/09	01/10/09	15/10/09	31/10/09	04/11/09
05-08/11/09	Volleyball	Juvenile. B & C	JFK Queretaro	24/09/09	08/10/09	22/10/09	05/11/09	08/11/09
23-27/01/10	Basketball	Infantile Boys & Girls	ASFG	26/11/09	10/12/09	11/01/10	23/01/10	27/01/10
03-07/ 02/10	Basketball	Juvenile A	AIM	10/12/09	12/01/10	21/01/10	3/02/10	07/02/10
06-10/02/10	Soccer	Juvenile C	ATS	10/11/09	12/01/10	21/01/10	06/02/10	10/02/10
13-17/02/10	Volleyball	Infantile & Juvenile A	CA Torreón	17/12/09	14/01/10	28/01/10	13/02/10	17/02/10
20-24/ 02- /10	Basketball	Juvenile B	ASFM	7/01/10	21/01/10	04/02/10	20/02/10	24/02/10
06-10/03/10	Basketball	Juvenile C	ASF Mex.	21/01/10	04/02/10	18/02/10	06/03/10	10/03/10
04-08/03/10	Soccer	Infantile Boys	EA de Pachuca	21/01/10	04/02/10	18/02/10	04/03/10	08/03/10
20-24/03/10	Soccer	Juvenile B – Boys	ASFM	04/02/10	18/02/10	04/03/10	20/03/10	24/03/10
20-24/03/10	Soccer	Juvenile B – Girls	C. Ingles	04/02/10	18/02/10	04/03/10	20/03/10	24/03/10
24-28/04/10	Soccer	Infantile Girls	CA Saltillo	18/02/10	4/03/10	18/03/10	24/04/10	28/04/10
24-28/04/10	Soccer	Juvenile A Girls	I. San Roberto	18/02/10	4/03/10	18/03/10	24/04/10	28/04/10
13-17/05/10	Soccer	Juvenile A – Boys	C. Ingles	11/03/10	15/04/10	29/04/10	13/05/10	17/05/10
14-16/11/09	Swimming	All	CA Torreón	01/10/09	15/10/09	29/10/09	14/11/09	16/11/09
22-26/ 04/10	Basketball	Juvenile C Minor Boys & Girls	CA Torreón	11/03/10	25/03/10	15/04/10	22/04/10	26/04/10
30/04–04/05/10	Soccer	Juvenile C Minor Boys & Girls	ATS	04/03/10	11/03/10	22/04/10	30/04/10	04/05/10



ASOMEX
Sportsmanship Award

Host school: _____ Date: _____

Sport: _____ Category: _____

First criterion: My institution vote is for: _____

The institution I propose outstand in a rank from 1 to 5 in the following aspects:

Second Criterion:

Sportsmanship and general conduct of the team	
Behavior of the coach in and out of game	
Compliance procedures: Credentials, medical forms, punctuality, etc.	
Total votes	

Comments:

NOTE: This document is to be delivered to the viewer before the final game starts to be considered eligible for the Sportsmanship trophy.

Voting done by: _____

Educational Institution: _____

Coordinator or Coach: _____

ASOMEX CHEKLIST

School: _____ Category: _____ Confirmation _____ Invitation received: _____

Date of event: _____ Tournament: _____ Sport: _____ Host school _____

CONCEPT	CONFIRMED	PENDING		
NUMBER OF PLAYERS				
CONFIRMATION OF PLAYERS				
TRIP CONDITIONS				
PARTICIPATION CONFIRMATION				
LODGING				
LIST OF PLAYERS				
TEACHERS LODGING				
TRIP EXPENSES REQUEST				
DATE AND TIME OF DEPARTURE				
DATE AND TIME OF ARRIVAL				
RESPONSIBLE TEACHERS				
TOTAL OF PERSONS THAT TRAVEL				
PLAY ROLE				
TOURNAMENT SCHEDULE				
HOUSING LIST				
HOST FAMILIES TELEPHONES				
SCHOOL ID AND PAYMENT RECEIPT				
CREDENTIALS COVERED WITH PLASTIC				
REGISTERING FORM 1				
REGISTERING FORM 2				
MEDICAL REPORT				
ASOMEX REGULATIONS				
UNEXPECTED EXPENSES FUND (MEDICAL EXPENSES, ETC.)				
TECHNICAL SUPPORT MATERIAL (RADIO, COOLERS, TELEPHONES, ETC.)				

COMMENTS _____



Hosting change request

ASOMEX Tournament: _____

School Name: _____

Athletic Director Name: _____

Athletic Director Telephone number: _____

Name of the Applicant Coach: _____

Coach Telephone: _____

Name of the Student: _____

Reasons why the change is requested: _____

Date: _____ Coach Name and Signature: _____